

Bungie; www.bungie.com.
Requirements: PowerPC,
System 7.5, 16MB RAM,
2x CD. 3D card recommended.

Myth: The Fallen Lords brings
you a world where the living are
fighting a losing battle against the
risen dead. You direct the Armies of the North as they struggle to

withstand the onslaught of the Fallen Lords, a cadre of ancient

and

terrible sorcerer-generals who are laying waste to the land with legions of vicious beasts and the tireless undead.

Macsoft; www.wizworks.com
Requirements: PowerPC,
System 7, 16MB RAM, CD .

Say sayonara to all the Ninja wannabes that have gone before and put on your combat sandals... Lo Wang is coming to the Land of the Rising Sun to turn out the lights. Whether you're wielding shurikens, an Uzi or a freshly plundered Guardian head, you've

got your
enviroment..

work cut out for you. Enter the world's most interactive 3D
and cut yourself some sushi!

MacSoft; www.wizworks.com
Required: 68040/PowerPC,
8MB , System 7.0, CD-ROM.

Weeks after the commercial release of this hot PC title onto the Mac market, it has become one of the best-selling titles since Marathon. You are Duke Nukem, a crewcut with attitude

and some
effects.

really big guns in this first-person shooter with ultra-graphic
Play solo or via a network. Censorship controls for minors are

built

into the demo. This game is definitely not for younger children.

Macsoft; www.wizworks.com
Requirements: PowerPC,
System 7, 16MB RAM, CD.
3D card recommended.

sound
exper-
which

With Quake, id exceeds even
its own high standards. Amazing
game play, gorgeous graphics,
the slickest multi-player scheme ever developed and amazing
effects combine to provide the ultimate, indispensable gaming
experience. Quake features an all-new state of the art 3D engine
facilitates diagonals and polygonal characters.

Access Software; www.accesssoftware.com. Requirements:
PowerPC, 16MB RAM, 800x
600 display, System 7.5.1.

54 of the
modem

With up to 16.7 million colors
and resolutions up to 1600 x
1200, Links LS Macintosh will
dazzle the eyes and please the golfer in everyone. Packed with
most beautiful holes in golf, Links LS Macintosh features include

ball-flight
footage.

and network play, fog and microtextured grass, more realistic
dynamics, 3D virtual reality tours and exclusive multimedia

Westwood Studios;
www.westwood.com
Required: PowerPC, 16MB
RAM, System 7.5, 2x CD.

terrorist
play is
troops

Westwood Studios has finally
ported this best selling action/
strategy game to the Macintosh.
Command forces from the "Global Defense Initiative" or the
"Brotherhood of Nod" faction and conquer the world. The game
in real-time and strategy plays a big role in commanding your
and resources.

Graphic Simulations;
www.graphsim.com.
Required: PowerPC, 16MB
RAM, System 7.5, 2x CD.

This is the closest you'll get
to flying a real F/A-18 Hornet
tactical fighter without joining
US Navy. This is the most accurate and advanced flight simulator

(and
access

on the market, boasting graphics that rival most other games
professional training simulators to boot!). The demo gives you
to the training mission.

Blizzard, www.blizzard.com
Required: 68040/PowerPC,
8MB RAM, System 7.5, CD.

Mine gold, harvest lumber and
pump oil in this great sequel to
Warcraft. Build a human out-
post to fend off hordes of Orcish
clans. Or play as the Orc Hordes and crush the human colonies.

As you
available.
at its

advance in the game, new fighting units and buildings are made
The best-selling title for Macintosh yet. Fantasy action/strategy
very best and unparalleled network play.

MacPlay; www.macplay.com
Requirements: PowerPC,
2x CD-ROM, 10MB RAM

This sequel to Descent adds
a helpful GuideBot, many new
weapons and missiles and
more challenging maps. Blast
your way through the many labyrinths, rescuing prisoners of war

and
on large
cards

exterminating the enemy. Descent II supports high resolution monitors, and the full retail version supports 3D acceleration as well. A must-have for the serious gamer.

MacPlay; www.macplay.com
Required: PowerPC, 16MB
RAM, System 7.1.2, CD-ROM.

up
that
end of
violence.

Set in the aftermath of a world-wide nuclear war, Fallout will challenge you to survive in an unknown and dangerous world. You will take the role of a Vault-dweller, a person who has grown in a secluded, underground survival Vault. Circumstances arise force you to go Outside—to a strange world 80 years after the end of the modern civilization. A world of mutants, radiation and

SegaSoft; www.segasoft.com
Required: PowerPC, 16MB
RAM, System 7.5, 4x CD.

The year is 2066. Your efforts in the development of nanotechnologies have helped counteract

small
reaches
monolith

rampant pollution, and you break
for a well deserved vacation. Near your campsite, you discover a
black crystal... which soon begins to grow. In just a few days, it
hundreds of feet into the sky. Awestruck, you code-name the
"Obsidian."

Sierra ; www.sierra.com.
Required: 68040/PowerPC,
12MB RAM, System 7.1,
2x CD-ROM.

surprises.
of

Here's your chance to play the
sequel to the best-selling pin-
ball game of all time. There are
multiple bonuses, hidden levels, moving targets, and lots of

You can also jump from table to table with the right combination
shots. Play it `til your fingers are stiff and your eyes fall out, and
then you'll match the zombies! Just don't 'tilt' your Mac...

Dadgum Games;
www.dadgum.com.
Requirements: PowerPC,
1.5MB RAM, 256k L2 Cache.

Protect the hive from swarms
of crazed crawling and flying

your
game
Luxe

insects! Wave after wave of
relentless attackers leave you little time to wipe the sweat from
brow and the splattered bug guts from your monitor. The first
written entirely in PowerPC assembly language, Bumbler Bee-
pushes your Mac to its limits.

daydream; www.daydream.se
Required: 68040/PowerPC,
5MB RAM, System 7.5, CD.

vital clues
Safecracker is
allowing you

The master safe is your target
and to crack it you must demon-
strate your skills by opening a
range of over 35 different safes,
scattered throughout the building. Each of the other safes holds
to the combination of your ultimate goal, the master safe.
the first game to use QuickTime VR as its base platform,
complete camera movement in a 3D environment.